

CONTOURS

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The notion of a *contour* plays an important role in integration with complex functions. Simply stated, a contour is a set of smooth curves joined end-to-end. Thus a contour is a continuous curve that may contain cusps and corners, that is, points where the curve is not differentiable. A more formal definition is:

Definition 1. A *contour* Γ is either a single point z_0 or a finite sequence of directed smooth curves $(\gamma_1, \gamma_2, \dots, \gamma_n)$ such that the terminal point of γ_k coincides with the initial point of γ_{k+1} for every $k = 1, 2, \dots, n - 1$. We can write the contour as

$$\Gamma = \gamma_1 + \gamma_2 + \dots + \gamma_n \quad (1)$$

Just as a smooth curve can be parametrized, so also can a contour. That is, it's possible to define a function $z(t)$ of a real parameter t such that as t varies between two fixed values a and b , $z(t)$ traces out the contour. We can usually create a parametrization of a contour by scaling the parameter of each smooth curve that makes up the contour.

A general formula which can be used to transform a parameter variable t is

$$z(t) = z\left(\frac{b-a}{d-c}t + \frac{ad-bc}{d-c}\right) \quad (2)$$

where the parentheses on the RHS indicate a functional dependence, not a product. Here the parameter t is to be transformed from the range $a \leq t \leq b$ to $c \leq t \leq d$.

To verify this formula, take $t = c$ on the RHS. Then we have

$$z\left(\frac{b-a}{d-c}t + \frac{ad-bc}{d-c}\right) = z\left(\frac{bc-ac+ad-bc}{d-c}\right) \quad (3)$$

$$= z(a) \quad (4)$$

Likewise, take $t = d$ on the RHS. We have

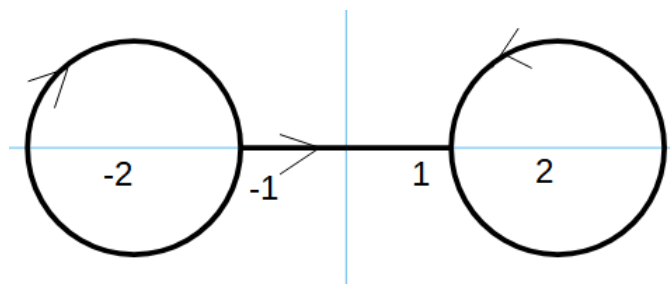


FIGURE 1. A contour consisting of 3 smooth curves.

$$z \left(\frac{b-a}{d-c}t + \frac{ad-bc}{d-c} \right) = z \left(\frac{bd-ad+ad-bc}{d-c} \right) \quad (5)$$

$$= z(b) \quad (6)$$

Thus the endpoints of the parameter match in both cases.

Example 1. Consider the contour shown in Fig. 1. We begin at the point $z = -1$ and proceed clockwise around the circle of radius 1 centred at $z = -2$ until we come back to $z = -1$. Then we follow the straight line segment to $z = 1$, after which we proceed counterclockwise around the circle of radius 1 centred at $z = 2$.

We start with individual parametrizations for each of the three curves. For the left circle, we have

$$z(t) = -2 + e^{-it} \quad (0 \leq t \leq 2\pi) \quad (7)$$

For the line segment

$$z(t) = -1 + 2t \quad (0 \leq t \leq 1) \quad (8)$$

For the right circle, we have

$$z(t) = 2 + e^{it} \quad (0 \leq t \leq 2\pi) \quad (9)$$

We would like to combine these three curves using a single parameter in the range $0 \leq t \leq 1$. A natural way to do this is use $0 \leq t \leq \frac{1}{3}$ for the left circle, $\frac{1}{3} \leq t \leq \frac{2}{3}$ for the line segment, and $\frac{2}{3} \leq t \leq 1$ for the right circle. We can do this using 2.

For the left circle, $a = 0$, $b = 2\pi$, $c = 0$ and $d = \frac{1}{3}$, so we have

$$z(t) = -2 + e^{-6\pi it} \quad \left(0 \leq t \leq \frac{1}{3} \right) \quad (10)$$

For the line segment, $a = 0$, $b = 1$, $c = \frac{1}{3}$ and $d = \frac{2}{3}$, so we have

$$z(t) = -1 + 2(3t - 1) \quad \left(\frac{1}{3} \leq t \leq \frac{2}{3} \right) \quad (11)$$

For the right circle, $a = 0$, $b = 2\pi$, $c = \frac{2}{3}$ and $d = 1$, so we have

$$z(t) = 2 + e^{i(6\pi t - 4\pi)} \quad \left(\frac{2}{3} \leq t \leq 1 \right) \quad (12)$$

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