SPACE-TIME INTERVALS: INVARIANCE

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If a light beam travels along the x-axis of some observer O_1 we can define the *interval* between the event of the light being emitted at some point (t_a, x_a) and arriving at another point (t_b, x_b). The interval is defined by

$$\Delta s^2 \equiv -(\Delta t)^2 + (\Delta x)^2 \tag{0.1}$$

$$\Delta x = x_b - x_a \tag{0.2}$$

$$\Delta t = t_b - t_a \tag{0.3}$$

or in three dimensions, as

$$\Delta s^2 \equiv -(\Delta t)^2 + (\Delta x)^2 + (\Delta y)^2 + (\Delta z)^2 \tag{0.4}$$

Note that the symbol Δs^2 is usually taken as a fundamental quantity and not the square of some other quantity Δs. This is because it is possible for Δs^2 to be negative and we don't want to introduce imaginary numbers.

Going back to one dimension for the moment, we can see that since $c = 1$, for a light beam we must have $\Delta x/\Delta t = 1$ for any observer, so we must always have for light, in any reference frame

$$\Delta s^2 = 0 \text{ (for light)} \tag{0.5}$$

In three dimensions, this is still true, since the distance travelled is

$$\Delta r = \sqrt{(\Delta x)^2 + (\Delta y)^2 + (\Delta z)^2} \tag{0.6}$$

and for light, we always have

$$\frac{\Delta r}{\Delta t} = c = 1 \tag{0.7}$$

The interval as defined above can be applied to any two events and in fact turns out to be an invariant, in the sense that the interval Δs^2 between two events is the same for all inertial frames. Thus Δs^2 in relativity plays the role of Δr^2 in Euclidean space. We see that in relativity both space and time must be included in the calculation of the interval between two events.

However, it is not true to say that time is just another dimension, since it is clearly different from the spatial coordinates, given that it occurs with an opposite sign. We should also add here that the definition of Δs^2 as given above is not unique, and some books use the negative of the one given here, so the reader needs to be aware of the convention in any book.

The proof that Δs^2 is an invariant is a bit lengthy, so we'll post the first part here and delay the second half to another post.

We need to prove that if, for observer O_1, the interval between two events is

$$\Delta s_1^2 \equiv -(\Delta t_1)^2 + (\Delta x_1)^2 + (\Delta y_1)^2 + (\Delta z_1)^2 \tag{0.8}$$

then for observer O_2:

$$\Delta s_2^2 \equiv -(\Delta t_2)^2 + (\Delta x_2)^2 + (\Delta y_2)^2 + (\Delta z_2)^2 \tag{0.9}$$

and

$$\Delta s_1^2 = \Delta s_2^2 \tag{0.10}$$

We can assume that the origins of the two frames coincide, so that $t_1 = x_1 = y_1 = z_1 = 0$ and $t_2 = x_2 = y_2 = z_2 = 0$ both represent the same event. Since the two observers both reside in inertial frames that move at a constant velocity relative to each other, it also seems reasonable to assume that the relation between the two sets of coordinates is linear, in the sense that

$$t_2 = a_0 t_1 + a_1 x_1 + a_2 y_1 + a_3 z_1 \tag{0.11}$$

where the a_αs are constants, and similar relations hold for the other three coordinates.

At this stage, we can introduce some notation which is common in books and papers on relativity. Space-time coordinates are referred to using superscripts to denote which of the four coordinates we are referring to. Thus we define $(t,x,y,z) = (x^0,x^1,x^2,x^3)$. Note that these superscripts are *not* exponents, and if we do need to raise a coordinate to a power, we enclose the coordinate in parentheses. Thus $(x^1)^2$ is coordinate x^1 squared.

Also, if the superscript is given a Greek letter, as in x^α, this means that it can be any of the four coordinates. However, if we use a Latin letter, as in x^i, this means that it is any of the spatial coordinates. Thus a Greek superscript can be any of the values 0, 1, 2, 3, while a Latin superscript can be one of 1, 2, 3.

Although this may look confusing, when we get into longer calculations, the notation does actually make things a lot easier.

Now to the first part of the proof of the invariance of the interval. Since we are assuming the relation between coordinate systems is linear, we can write the interval Δs_2^2 in terms of the coordinates in O_1's system as

$$\Delta s_2^2 = \sum_{\alpha=0}^{3}\sum_{\beta=0}^{3} M_{\alpha\beta}(\Delta x_1^\alpha)(\Delta x_1^\beta) \tag{0.12}$$

where the $M_{\alpha\beta}$ are (possibly) functions of the relative velocity $\mathbf{v}$. This follows since the most general function we can get when calculating the square of a linear expression is a quadratic function, and that's what we've written here. Because (Δx_1^α) and (Δx_2^β) appear symmetrically, if $\alpha \neq \beta$, the two terms involving (Δx_1^α) and (Δx_2^β) together have the coefficient $M_{\alpha\beta} + M_{\beta\alpha}$. Without any loss of generality, we can therefore take $M_{\alpha\beta} = M_{\beta\alpha}$ and define the coefficient of the two terms involving (Δx_1^α) and (Δx_2^β) as $2M_{\alpha\beta}$.

This transformation must be valid for all intervals, so for the particular case of $\Delta s_1^2 = \Delta s_2^2 = 0$ (remember that if an interval is observed to be zero in one frame, it is zero in all frames) we can use 0.6 above to write

$$\Delta r_1 = \Delta t_1 \equiv \Delta x_1^0 \tag{0.13}$$

We can substitute this into 0.12 to replace Δt by Δr and we get

$$0 = M_{00}(\Delta r_1)^2 + 2\Delta r_1 \sum_{i=1}^{3} M_{0i}\Delta x_1^i + \sum_{i=1}^{3}\sum_{j=1}^{3} M_{ij}(\Delta x_1^i)(\Delta x_1^j) \tag{0.14}$$

This equation must be true for *all* spatial separations that give the same value for Δr_1, so we can replace Δx_1^i by $-\Delta x_1^i$ to get

$$0 = M_{00}(\Delta r_1)^2 - 2\Delta r_1 \sum_{i=1}^{3} M_{0i}\Delta x_1^i + \sum_{i=1}^{3}\sum_{j=1}^{3} M_{ij}(-\Delta x_1^i)(-\Delta x_1^j) \tag{0.15}$$

$$= M_{00}(\Delta r_1)^2 - 2\Delta r_1 \sum_{i=1}^{3} M_{0i}\Delta x_1^i + \sum_{i=1}^{3}\sum_{j=1}^{3} M_{ij}(\Delta x_1^i)(\Delta x_1^j) \tag{0.16}$$

Note that the last line is the same as 0.14 except that the middle term has the opposite sign. Therefore, if we subtract the two equations, the first and last terms cancel and we get

$$4\Delta r_1 \sum_{i=1}^{3} M_{0i}\Delta x_1^i = 0 \tag{0.17}$$

$$\sum_{i=1}^{3} M_{0i}\Delta x_1^i = 0 \tag{0.18}$$

We can again use the arbitrariness of the Δx_1^is and suppose that $\Delta x_1^1 = \Delta x_1^2 = 0$; $\Delta x_1^3 = \Delta r$. This gives $M_{03} = 0$. Similar cases show that $M_{01} = M_{02} = M_{03} = 0$. We can therefore rewrite 0.14 as

$$0 = M_{00}(\Delta r_1)^2 + \sum_{i=1}^{3}\sum_{j=1}^{3} M_{ij}(\Delta x_1^i)(\Delta x_1^j) \tag{0.19}$$

What can we do with the double sum term? Suppose we consider again the case where $\Delta x_1^1 = \Delta x_1^2 = 0$; $\Delta x_1^3 = \Delta r_1$. This gives us

$$0 = M_{00}(\Delta r_1)^2 + M_{33}(\Delta r_1)^2 \tag{0.20}$$

from which we conclude

$$M_{33} = -M_{00} \tag{0.21}$$

Similarly, we obtain

$$M_{11} = M_{22} = M_{33} = -M_{00} \tag{0.22}$$

Now suppose $\Delta x_1^1 \neq 0$; $\Delta x_1^2 \neq 0$; $\Delta x_1^3 = 0$. Then

$$(\Delta r_1)^2 = (\Delta x_1^1)^2 + (\Delta x_1^2)^2 \tag{0.23}$$

$$\begin{aligned}
0 &= M_{00}(\Delta r_1)^2 + M_{11}(\Delta x_1^1)^2 + M_{22}(\Delta x_1^2)^2 + 2M_{12}(\Delta x_1^1)(\Delta x_1^2) && (0.24)\\
&= M_{00}(\Delta r_1)^2 - M_{00}((\Delta x_1^1)^2 + (\Delta x_1^2)^2) + 2M_{12}(\Delta x_1^1)(\Delta x_1^2) && (0.25)\\
&= M_{00}(\Delta r_1)^2 - M_{00}(\Delta r_1)^2 + 2M_{12}(\Delta x_1^1)(\Delta x_1^2) && (0.26)\\
&= 2M_{12}(\Delta x_1^1)(\Delta x_1^2) && (0.27)
\end{aligned}$$

from which we conclude

$$M_{12} = 0 \tag{0.28}$$

By other combinations of non-zero Δx_1^is, we conclude that all the M_{ij}s for $i \neq j$ are zero, so we get finally

$$M_{ij} = -M_{00}\delta_{ij} \tag{0.29}$$

where δ_{ij} is the Kronecker delta ($\delta_{ij} = 0$ if $i \neq j$; $\delta_{ij} = 1$ if $i = j$). Putting all this together, and remembering that these results for $M_{\alpha\beta}$ are valid for *all* transformations even though they were derived for the special case of $\Delta s = 0$, we get

$$\Delta s_2^2 = -M_{00}\left(-(\Delta t_1)^2 + (\Delta x_1)^2 + (\Delta y_1)^2 + (\Delta z_1)^2\right) \tag{0.30}$$
$$= -M_{00}\Delta s_1^2 \tag{0.31}$$

That is, the intervals must transform by a simple multiplicative factor which may depend on the relative velocity. In another post we will show that in fact $-M_{00} = 1$ so that the interval is invariant between inertial frames.

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