

## LORENTZ GROUP

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We've seen how to derive the simple Lorentz transformation for the usual introductory case where one inertial frame moves at constant velocity  $v$  along the  $x$  axis of another inertial frame. We can define a Lorentz transformation more generally as a linear, homogeneous coordinate transformation:

$$\bar{x}^\mu = \Lambda^\mu_\nu x^\nu \quad (1)$$

where  $\Lambda^\mu_\nu$  is a matrix of constant values (that is, the values don't depend on  $x^\mu$ ). In order to preserve the invariant interval in special relativity,  $\Lambda^\mu_\nu$  must satisfy the relation

$$g_{\mu\nu} \Lambda^\mu_\rho \Lambda^\nu_\sigma = g_{\rho\sigma} \quad (2)$$

where  $g_{\mu\nu}$  is the metric tensor, which in Srednicki's book is defined as  $g_{00} = -1$  and  $g_{ii} = +1$  with off-diagonal elements being zero.

We can see this as follows. The interval between two events  $x$  and  $x'$  (where these are four-vectors in space-time) is

$$(x - x')^2 = g_{\mu\nu} (x - x')^\mu (x - x')^\nu \quad (3)$$

$$= (\mathbf{x} - \mathbf{x}')^2 - c^2 (t - t')^2 \quad (4)$$

This interval must remain the same after a Lorentz transformation, so we have

$$(\bar{x} - \bar{x}')^2 = g_{\mu\nu} (\bar{x} - \bar{x}')^\mu (\bar{x} - \bar{x}')^\nu \quad (5)$$

$$= g_{\mu\nu} \Lambda^\mu_\rho \Lambda^\nu_\sigma (x - x')^\rho (x - x')^\sigma \quad (6)$$

In order for this to be equal to  $(x - x')^2$  the condition 2 must hold.

The Lorentz transformations defined this way form a mathematical group, which means they satisfy the conditions:

- (1) The product of any two Lorentz transformations is another Lorentz transformation.
- (2) The product is associative, so that  $\Lambda^\mu_\rho (\Lambda^\nu_\sigma + \Lambda^\tau_\nu) = \Lambda^\mu_\rho \Lambda^\nu_\sigma + \Lambda^\mu_\rho \Lambda^\tau_\nu$ .

- (3) There is an identity transformation, which is  $\Lambda^\mu_\rho = \delta^\mu_\rho$ .  
 (4) Every transformation has an inverse.

Srednicki shows how to prove the inverse property, with the result

$$(\Lambda^{-1})^\rho_\nu = \Lambda^\rho_\nu \quad (7)$$

To prove the first property, suppose we multiply 1 on the left by  $\Lambda^\rho_\mu$  to give

$$\Lambda^\rho_\mu \bar{x}^\mu = \Lambda^\rho_\mu \Lambda^\mu_\nu x^\nu \quad (8)$$

If we consider the product on the RHS as a single transformation and repeat it, then applying 2 we have

$$g_{\sigma\rho} (\Lambda^\sigma_\tau \Lambda^\tau_\pi) (\Lambda^\rho_\mu \Lambda^\mu_\nu) = g_{\sigma\rho} (\Lambda^\sigma_\tau \Lambda^\rho_\mu) (\Lambda^\tau_\pi \Lambda^\mu_\nu) \quad (9)$$

$$= g_{\tau\mu} \Lambda^\tau_\pi \Lambda^\mu_\nu \quad (10)$$

$$= g_{\pi\nu} \quad (11)$$

Thus the product  $\Lambda^\sigma_\tau \Lambda^\tau_\pi$  behaves like a single Lorentz transformation.

For an infinitesimal transformation, we can write it as the identity  $\delta^\mu_\nu$  plus an incremental amount  $\delta\omega^\mu_\nu$ . From 2 we must have

$$g_{\mu\nu} \Lambda^\mu_\rho \Lambda^\nu_\sigma = g_{\mu\nu} (\delta^\mu_\rho + \delta\omega^\mu_\rho) (\delta^\nu_\sigma + \delta\omega^\nu_\sigma) \quad (12)$$

$$= g_{\mu\nu} (\delta^\mu_\rho \delta^\nu_\sigma + \delta^\mu_\rho \delta\omega^\nu_\sigma + \delta\omega^\mu_\rho \delta^\nu_\sigma + \mathcal{O}(\delta\omega^2)) \quad (13)$$

$$= g_{\rho\sigma} + \delta\omega_{\rho\sigma} + \delta\omega_{\sigma\rho} + \mathcal{O}(\delta\omega^2) \quad (14)$$

To get the last line, we lowered the indexes on the  $\delta\omega$  terms using

$$g_{\mu\nu} \delta\omega^\nu_\sigma = \delta\omega_{\mu\sigma} \quad (15)$$

and then used the  $\delta^\mu_\rho$  factor to replace  $\mu$  by  $\rho$ . In order for this to satisfy 2 (to first order in  $\delta\omega$ ), we see that  $\delta\omega_{\rho\sigma}$  must be antisymmetric, so that

$$\delta\omega_{\rho\sigma} = -\delta\omega_{\sigma\rho} \quad (16)$$

Since  $\Lambda$  is a  $4 \times 4$  matrix and, for infinitesimal transformations, the diagonal entries are all 1, this antisymmetry means there are 6 independent elements in the  $\Lambda$  matrix. These 6 degrees of freedom can be interpreted as 3 rotations (about the 3 spatial coordinate axes) and 3 boosts (along the 3 coordinate axes).

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