

References: Shankar, R. (1994), *Principles of Quantum Mechanics*, Plenum Press. Exercises 1.8.6 - 1.8.7.

The spectral theorem for states that any normal operator Ω in a complex vector space is unitarily diagonalizable, that is

$$(0.1) \quad D_M = U^\dagger \Omega U$$

where U is a unitary operator and D_M is a diagonal matrix, whose diagonal elements are the eigenvalues ω_i of Ω . We can use this to derive a couple of relations about the trace and determinant of normal operators. Remember that hermitian and unitary operators are both normal.

Since the determinant is invariant under a unitary transformation, we have

$$(0.2) \quad \det D_M = \det (U^\dagger \Omega U)$$

$$(0.3) \quad = \det U^\dagger \det \Omega \det U$$

$$(0.4) \quad = e^{-i\alpha} \times \det \Omega \times e^{i\alpha}$$

$$(0.5) \quad = \det \Omega$$

where we've used the facts that the determinant of a product is the product of the determinants, and the determinant of a unitary matrix is a complex number $e^{i\alpha}$ with unit modulus. Since the determinant of a diagonal matrix is the product of its diagonal elements, we see that for a normal matrix, its determinant is the product of its eigenvalues:

$$(0.6) \quad \det \Omega = \prod_i \omega_i$$

The trace of a product is equal to the trace of a cyclic permutation of that product, so we have

$$(0.7) \quad \text{Tr} D_M = \text{Tr} (U^\dagger \Omega U)$$

$$(0.8) \quad = \text{Tr} (U U^\dagger \Omega)$$

$$(0.9) \quad = \text{Tr} \Omega$$

Therefore, the trace of a normal operator is the sum of its eigenvalues:

$$(0.10) \quad \text{Tr} \Omega = \sum_i \omega_i$$

We can use these two results as an alternative way to calculate the eigenvalues of a normal matrix. For example, suppose

$$(0.11) \quad \Omega = \begin{bmatrix} 1 & 2 \\ 2 & 1 \end{bmatrix}$$

We have

$$(0.12) \quad \det \Omega = -3 = \omega_1 \omega_2$$

$$(0.13) \quad \text{Tr} \Omega = 2 = \omega_1 + \omega_2$$

Solving these two equations gives

$$(0.14) \quad -3 = (2 - \omega_2) \omega_2$$

$$(0.15) \quad \omega = -1, 3$$

We can also calculate them using the old determinant formula $\det(\Omega - \omega I) = 0$:

$$(0.16) \quad (1 - \omega)^2 - 4 = 0$$

$$(0.17) \quad \omega = -1, 3$$

PINGBACKS

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