

NUMERICS OF TENSOR COMPONENT MANIPULATIONS

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References: Kip S. Thorne & Roger D. Blandford, *Modern Classical Physics*, Princeton University Press (2017). Exercise 1.4.

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This exercise is a bit of practice in dealing with tensor components using specific numerical values. We are given a rank-3 tensor $S(_,_,_)$ and two vectors \mathbf{A} and \mathbf{B} . The non-zero components of these objects are

$$\begin{aligned} S_{123} = S_{231} = S_{312} &= +1 \\ A_1 &= 3 \\ B_1 &= 4 \\ B_2 &= 5 \end{aligned} \tag{1}$$

Some of the solution is given in the question, but we'll go through it here for completeness.

First, we have the object

$$\mathbf{C} = S(\mathbf{A}, \mathbf{B}, _) \tag{2}$$

If we had provided 3 vectors as input for S we would produce a single number as output:

$$S(\mathbf{A}, \mathbf{B}, \mathbf{F}) = S_{ijk} A_i B_j F_k \tag{3}$$

Since the last slot is empty, the third index (the k index) is free, so the object $S(\mathbf{A}, \mathbf{B}, _)$ is an object with one index, which is a vector, or rank-1 tensor. In terms of components, this is

$$C_k = S_{ijk} A_i B_j \tag{4}$$

To find the components C_k we just plug in the values 1 and do the sums. Since the only component of \mathbf{A} that is non-zero is A_1 , the first index i can only be 1. Because B_1 and B_2 are non-zero, j can be 1 or 2. The only non-zero component of S that has $i = 1$ is S_{123} so this is the only non-zero contribution to C_k which means $k = 3$ so the only non-zero components of \mathbf{C} is C_3 , and we have

$$C_3 = S_{123}A_1B_2 = 15 \quad (5)$$

Now we consider the vector \mathbf{D} defined by

$$\mathbf{D} \equiv S(\mathbf{A}, _, \mathbf{B}) \quad (6)$$

In this case, the middle slot is free, so we have

$$D_j = S_{ijk}A_iB_k \quad (7)$$

Again, we must have $i = 1$ and $k = 1$ or 2 . However, there are no non-zero components of S that satisfy these requirements, so all components of \mathbf{D} are zero.

Now we consider

$$\mathbf{W} = \mathbf{A} \otimes \mathbf{B} \quad (8)$$

In components,

$$\mathbf{W} = (A_i \mathbf{e}_i) \otimes (B_j \mathbf{e}_j) \quad (9)$$

$$= A_i B_j \mathbf{e}_i \otimes \mathbf{e}_j \quad (10)$$

To find the components of \mathbf{W} , we insert the basis vectors into the slots of \mathbf{W} , so we have T&B's eqn 1.5a:

$$W_{k\ell} = \mathbf{W}(\mathbf{e}_k, \mathbf{e}_\ell) \quad (11)$$

$$= A_i B_j \mathbf{e}_i \otimes \mathbf{e}_j (\mathbf{e}_k, \mathbf{e}_\ell) \quad (12)$$

$$= A_i B_j (\mathbf{e}_i \cdot \mathbf{e}_k) (\mathbf{e}_j \cdot \mathbf{e}_\ell) \quad (13)$$

$$= A_i B_j \delta_{ik} \delta_{j\ell} \quad (14)$$

$$= A_k B_\ell \quad (15)$$

Consulting the values 1, the only non-zero components of \mathbf{W} are

$$W_{11} = A_1 B_1 = 12 \quad (16)$$

$$W_{12} = A_1 B_2 = 15$$

PINGBACKS

Pingback: Tensor slot-naming notation