

AVERAGE OF A VECTOR OVER ALL DIRECTIONS

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References: Anthony Zee, *Einstein Gravity in a Nutshell*, (Princeton University Press, 2013) - Chapter I.3, Problem 5.

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In this problem, Zee gives us a 3-d vector \vec{p} and asks us to find the quantity $p^i p^j$ averaged over the direction of \vec{p} . I wasn't entirely clear what this question was asking, since once you've defined \vec{p} , surely its direction is fixed so how can you average over a fixed direction? I think what he means is: suppose you rotate \vec{p} through all possible angles in 3-d while keeping its magnitude $|\vec{p}|$ fixed. What then is the average of $p^i p^j$ over all these rotations?

There is also a mistake in the formula he gives for the average. If θ and ϕ are the usual spherical angles, then the average of $p^i p^j$ is given by

$$\langle p^i p^j \rangle = \frac{1}{4\pi} \int_0^\pi \int_0^{2\pi} d\theta d\phi \sin\theta p^i p^j \quad (1)$$

(not $\cos\theta$ in the integral).

We can work out the integral by writing p^i in rectangular coordinates in the usual way:

$$p^x = p \sin\theta \cos\phi \quad (2)$$

$$p^y = p \sin\theta \sin\phi \quad (3)$$

$$p^z = p \cos\theta \quad (4)$$

From symmetry, $\langle p^i p^j \rangle = 0$ if $i \neq j$. If this isn't obvious, suppose we're looking at $\langle p^x p^y \rangle$, and we pick one direction specified by angles θ_1 and ϕ_1 . Then the initial coordinates are

$$p_1^x = p \sin\theta_1 \cos\phi_1 \quad (5)$$

$$p_1^y = p \sin\theta_1 \sin\phi_1 \quad (6)$$

If we then rotate \vec{p} by keeping θ_1 constant and rotating ϕ by $2\left(\frac{\pi}{2} - \phi_1\right)$ so that $\phi_2 = \phi_1 + 2\left(\frac{\pi}{2} - \phi_1\right) = \pi - \phi_1$ then

$$p_2^x = p \sin \theta_1 \cos(\pi - \phi_1) = -p \sin \theta_1 \cos \phi_1 = -p_1^x \quad (7)$$

$$p_2^y = p \sin \theta_1 \sin(\pi - \phi_1) = p \sin \theta_1 \sin \phi_1 = p_1^y \quad (8)$$

Thus this position for \vec{p} cancels the original position in the average, so the overall average $\langle p^x p^y \rangle = 0$. A similar argument applies to $\langle p^x p^z \rangle$ and $\langle p^y p^z \rangle$.

We could also work out these averages by direct integration. For example

$$\langle p^x p^y \rangle = \frac{1}{4\pi} \int_0^\pi \int_0^{2\pi} d\theta d\phi \sin \theta (p \sin \theta \cos \phi) (p \sin \theta \sin \phi) \quad (9)$$

$$= \frac{p^2}{4\pi} \int_0^\pi \int_0^{2\pi} d\theta d\phi \sin^3 \theta \sin \phi \cos \phi \quad (10)$$

$$= 0 \quad (11)$$

For the other terms, we have

$$\langle p^x p^x \rangle = \frac{1}{4\pi} \int_0^\pi \int_0^{2\pi} d\theta d\phi \sin \theta (p \sin \theta \cos \phi)^2 \quad (12)$$

$$= \frac{p^2}{4\pi} \int_0^\pi \int_0^{2\pi} d\theta d\phi \sin^3 \theta \cos^2 \phi \quad (13)$$

$$= \frac{p^2}{3} \quad (14)$$

$$\langle p^y p^y \rangle = \frac{1}{4\pi} \int_0^\pi \int_0^{2\pi} d\theta d\phi \sin \theta (p \sin \theta \sin \phi)^2 \quad (15)$$

$$= \frac{p^2}{4\pi} \int_0^\pi \int_0^{2\pi} d\theta d\phi \sin^3 \theta \sin^2 \phi \quad (16)$$

$$= \frac{p^2}{3} \quad (17)$$

$$\langle p^z p^z \rangle = \frac{1}{4\pi} \int_0^\pi \int_0^{2\pi} d\theta d\phi \sin \theta (p \cos \theta)^2 \quad (18)$$

$$= \frac{p^2}{4\pi} \int_0^\pi \int_0^{2\pi} d\theta d\phi \sin \theta \cos^2 \theta \quad (19)$$

$$= \frac{p^2}{3} \quad (20)$$

In summary

$$\langle p^i p^j \rangle = \frac{1}{4\pi} \int_0^\pi \int_0^{2\pi} d\theta d\phi \sin \theta p^i p^j = \frac{p^2}{3} \delta^{ij} \quad (21)$$